

Supervised Learning Reliance on Data











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Overfitting



Characteristics

• The model performs very well during training





Characteristics

The model performs very well during training



The model performs very poorly on different data







Possible Reasons

- The model did **not** learn **general enough** features
- The model focuses on the wrong features



Example 1

Most images of **dogs** in the training set contain **grass**, therefore every image with **grass** will be classified as a **dog**.





Example 2

All images are **closeups** of cats, therefore a image of a cat in a field will not be reconized.





What examples can **you** think of?





What examples can **you** think of?

- Focus on hand holding object
- Focus on person or object in the **background**
- Focus on body **posture** instead of facial expression
- Focus on hair and jewelry instead of face
- Focus on hand **position** instead of gestures
- All training images where shot in **daylight**



Possible solutions

- More data
- Better generalized data
- Processing data to reduce insignificant differences
- Increase variety by:





Underfitting



Characteristics

• the model just does not provide usable results





Possible Reasons

- Too few samples
- Training data is too general
- (Training parameters are way off)





Possible Solutions

- Use more/better samples for trainings-data
- Adjust training parameters (more iterations, ...)



Biases and Fairness



Imagine you create a **chatbot** that should act like a normal human. Therefore you use **live-chats** from **streaming platforms** like Twitch or YouTube for training.



GPLv3 - https://github.com/cairthenn/TwitchChatVideo



Imagine you create a **chatbot** that should act like a normal human. Therefore you use **live-chats** from **streaming platforms** like Twitch or YouTube for training.

- How well do you think this bot would perform?
- Do you see any **problems** that could occur?



GPLv3 - https://github.com/cairthenn/TwitchChatVideo



- Network **replicates** what it has **seen/learned**
 - racism, sexism, vulgarity, ...
 - bias towards streamers with a loud audience
 - bias towards names and norms that are relevant at the time of training



- Network **replicates** what it has **seen/learned**
 - racism, sexism, vulgarity, ...
 - bias towards streamers with a loud audience
 - bias towards names and norms that are relevant at the time of training
- Hard to create unbiased algorithms
- Ethical question on where to use such algorithms
 - Where should machines be allowed to make decisions?
 - How can we guarantee an fair and unbiased result?



Training Time and Transfer Learning



- Training a **good model** from scratch can take **weeks**
 - If you include finding the right parameters it can even take months or years...





- Uses an already trained model as a starting point
- Requires much less trainings-data
 - usable results often with a few dozens of images
- Requires much less time
 - usually seconds to minutes
- Many pre-trained models are freely available
 - especially for image recognition



Training a **real world** image classification **model** and use it to **control** a game of **Snake**!