



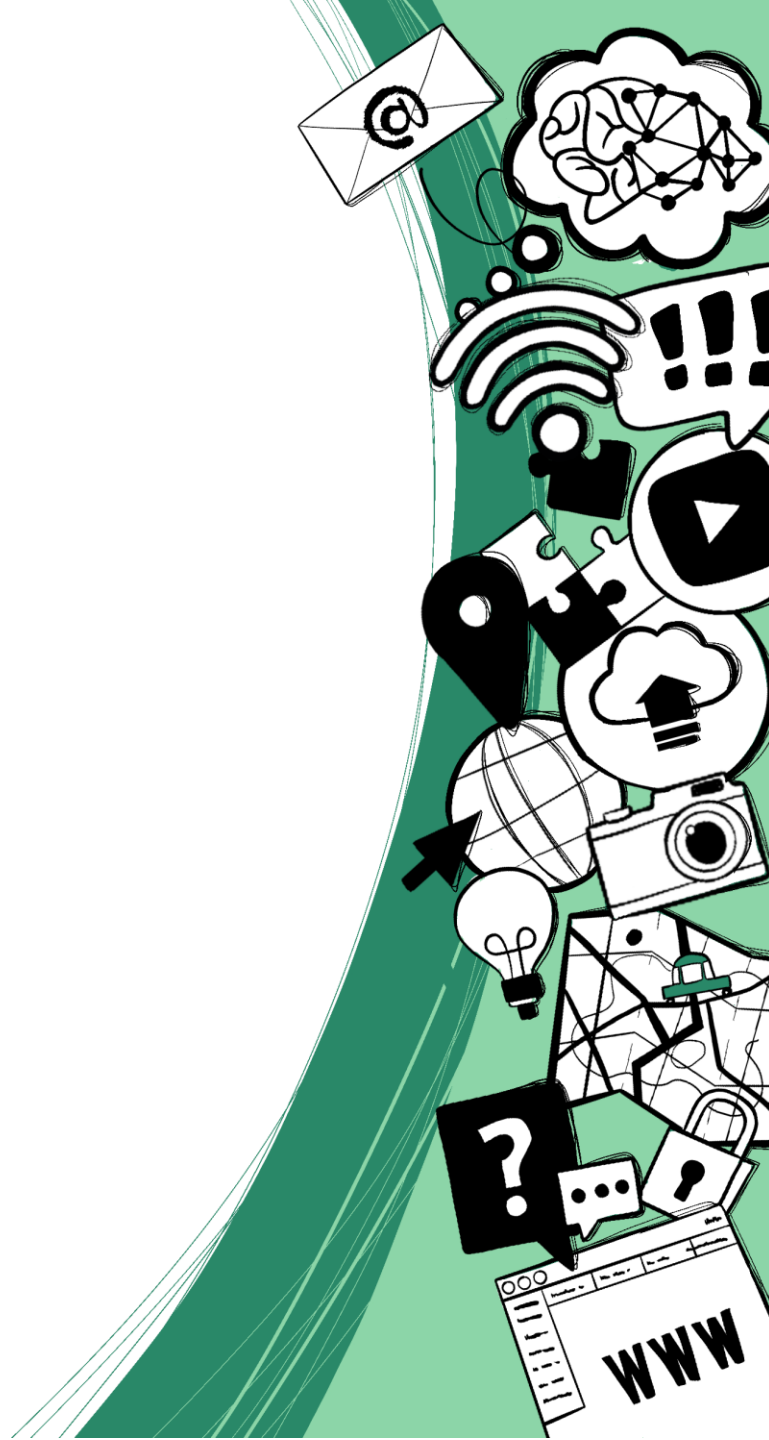
Artificial Intelligence



OESTERREICHISCHE
COMPUTER GESELLSCHAFT[®]
AUSTRIAN
COMPUTER SOCIETY



Interreg 
Austria-Hungary 2014-2020
European Union – European Regional Development Fund



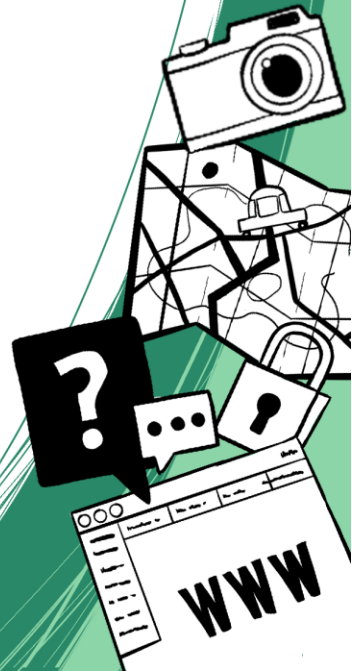
Definition





Artificial Intelligence

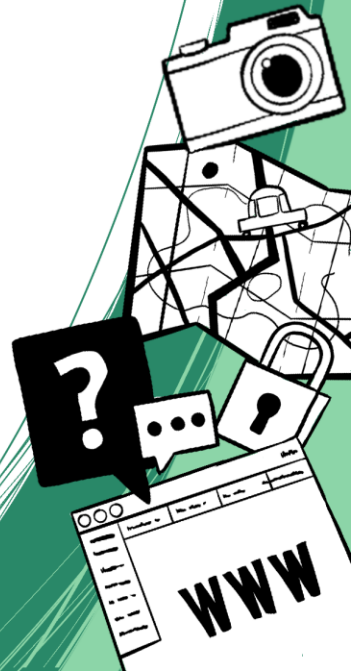
- Field in Computer Science
 - Creating intelligent machines





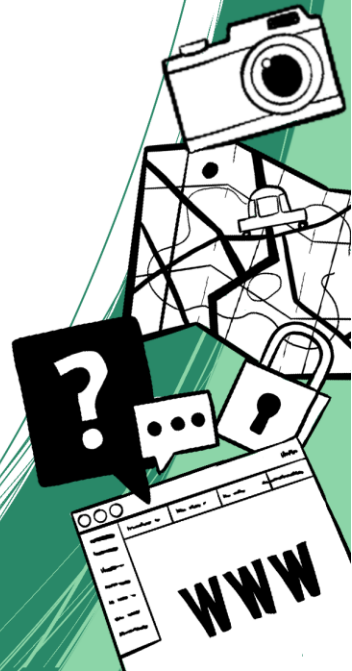
Artificial Intelligence

- Field in Computer Science
 - Creating intelligent machines
- There is **no uniform definition** of (artificial) intelligence in computer science!



What is intelligence?

1. How do **you define** intelligence or intelligent behaviour?



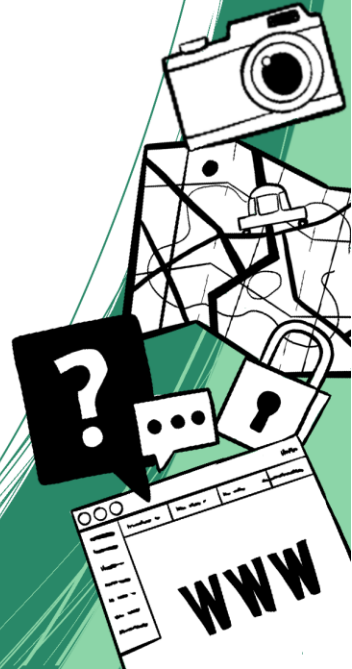
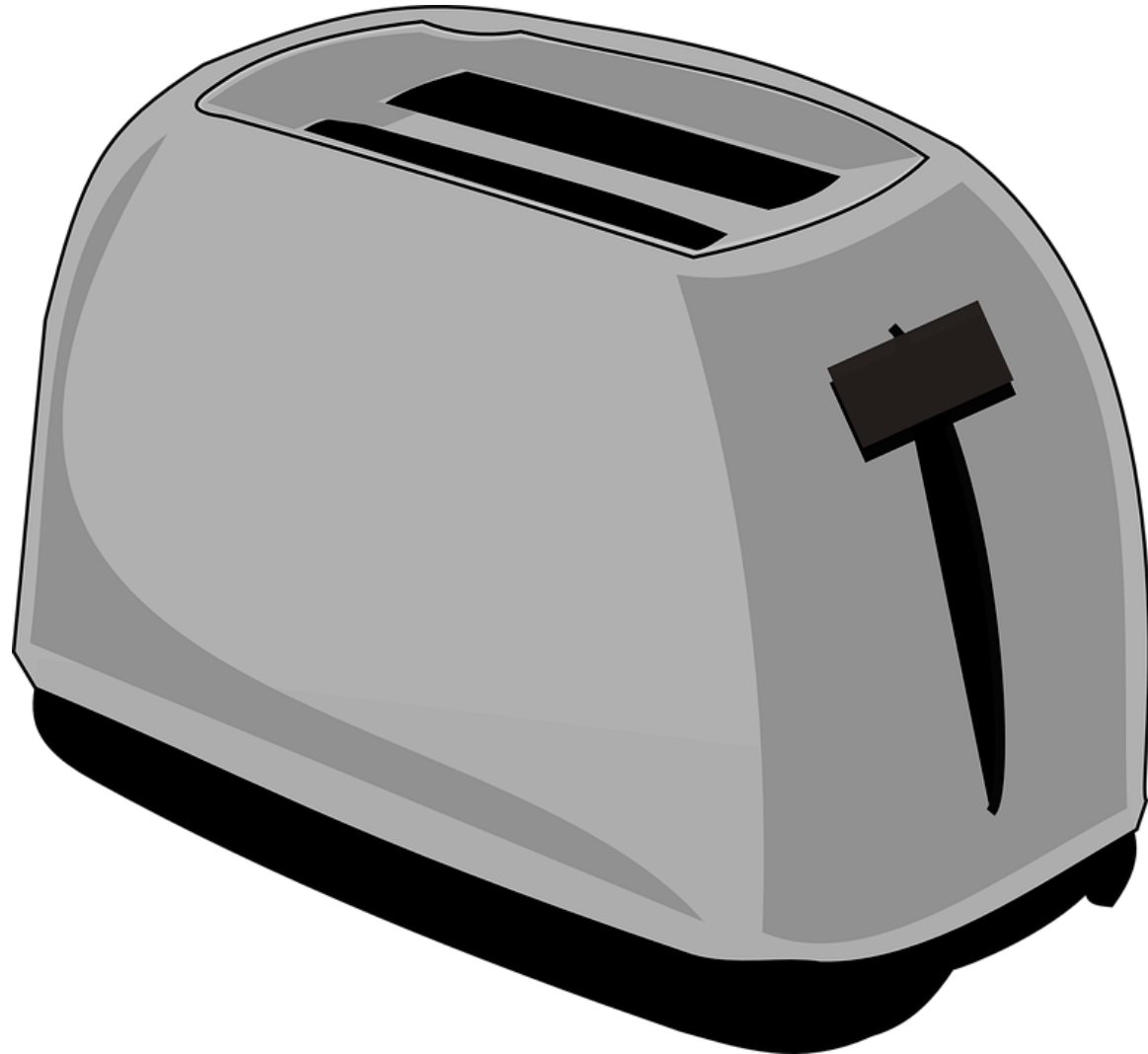
What is intelligence?

1. How do **you define** intelligence or intelligent behaviour?
2. Use your definition to **decide how intelligent** the following things are.





1. Toaster



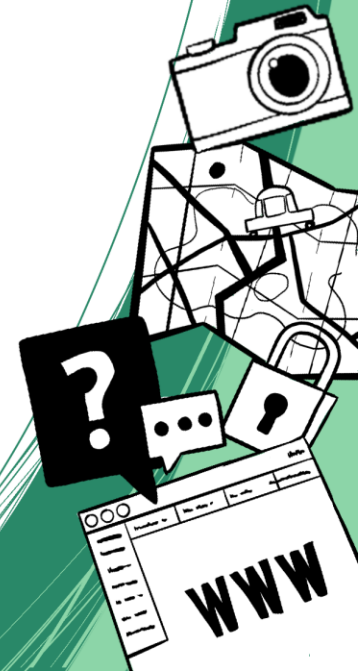
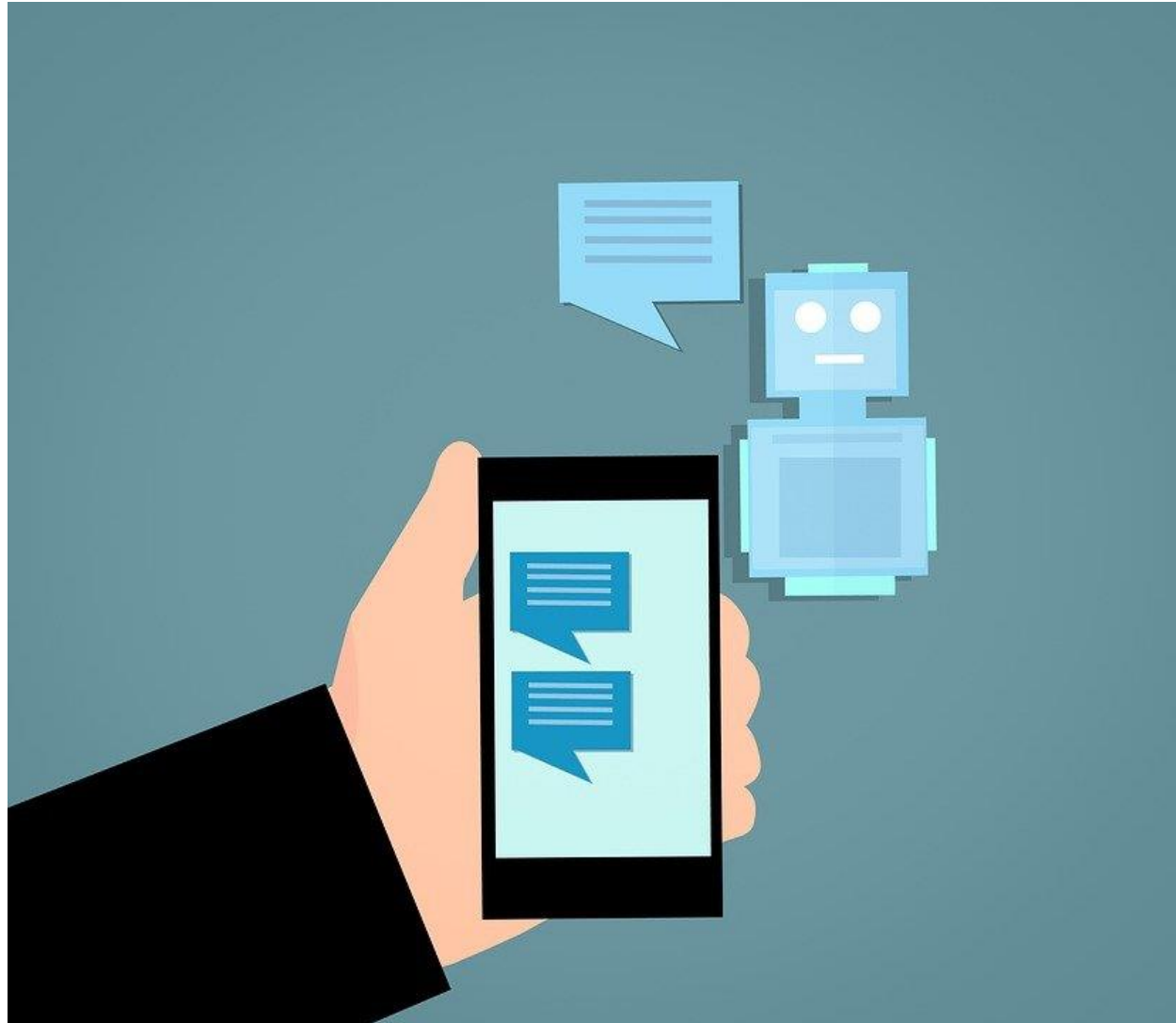
2. Calculator



3. Chess playing robot



4. Chatbot



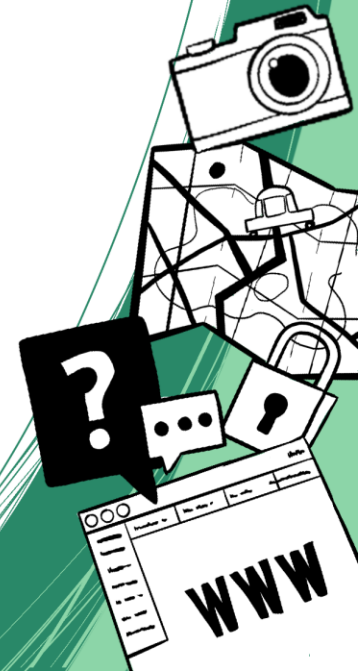
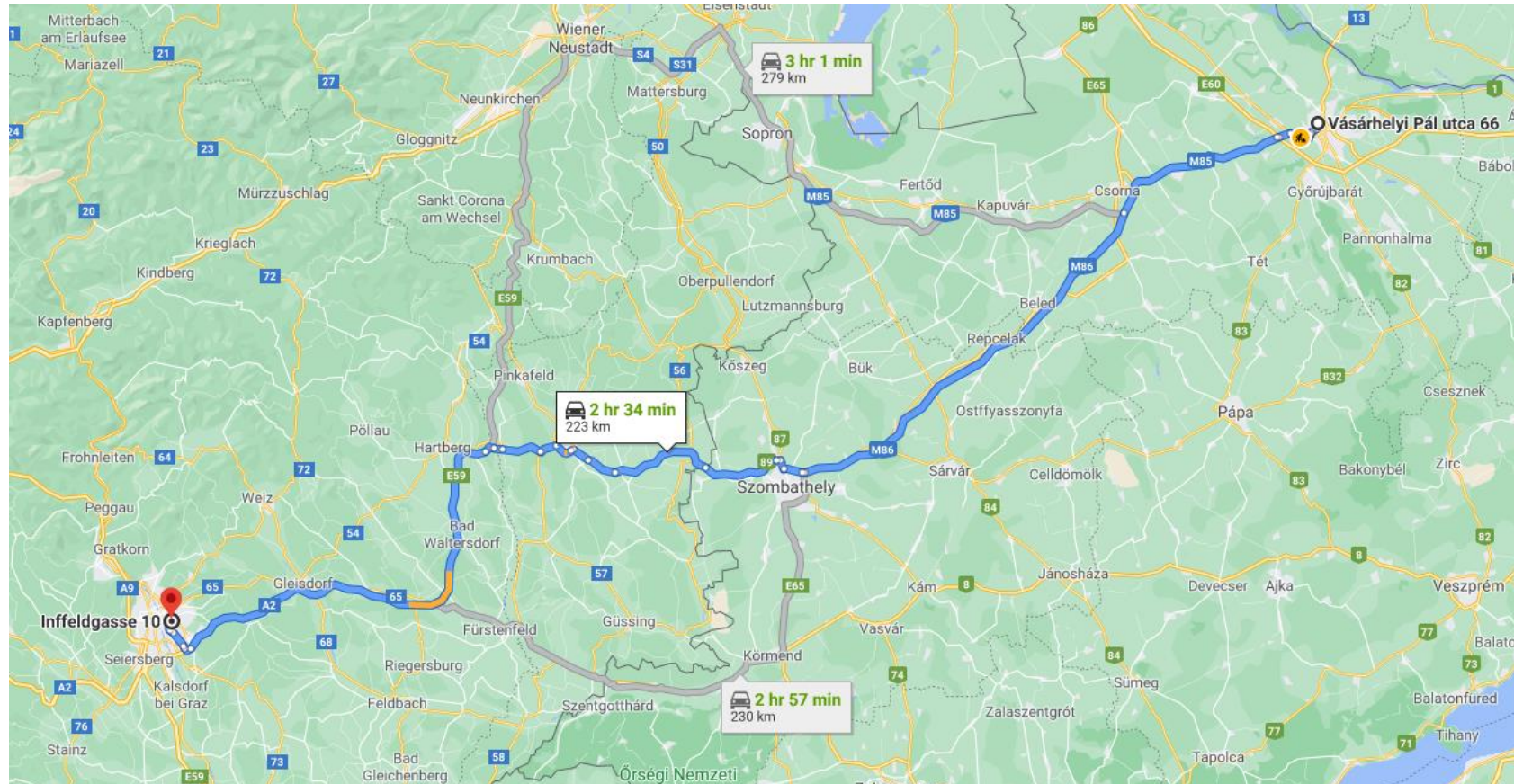
5. Self driving car



6. Cleaning robot



7. Navigation app



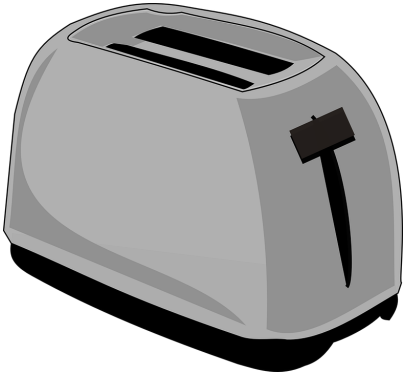
8. Earth-cleaning robot



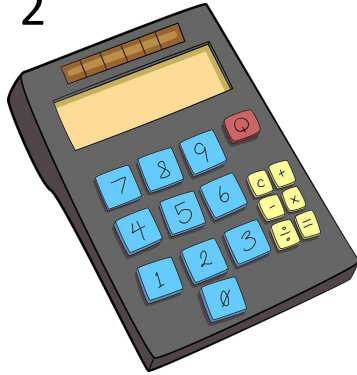
What is intelligence?

- Which of the things did you categorize as more **intelligent**?
 - Why those and not the others?

1



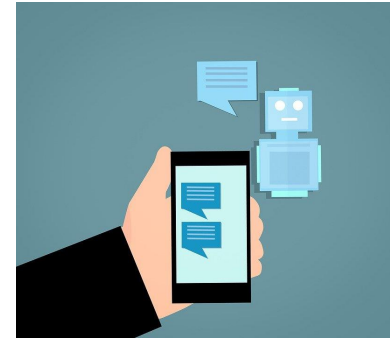
2



3



4



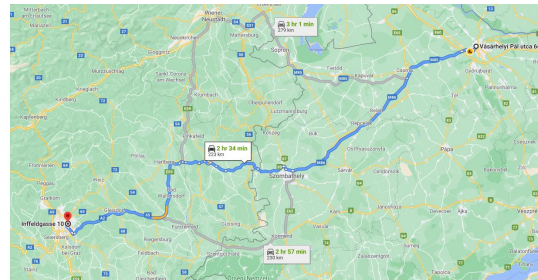
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6



7



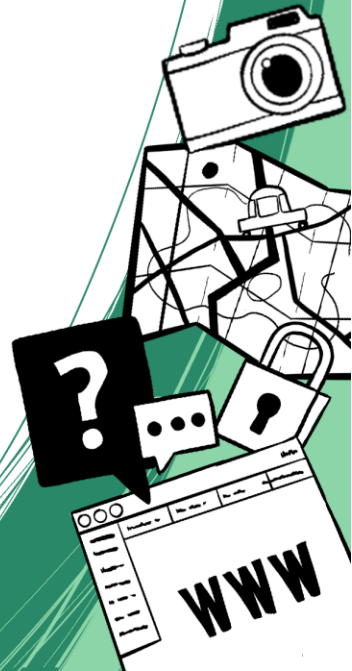
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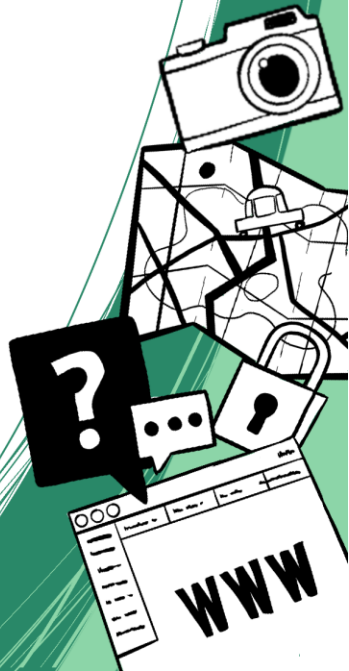
Possible Definitions

- “A machine is intelligent, when it **behaves as a human** would in the same situation.”



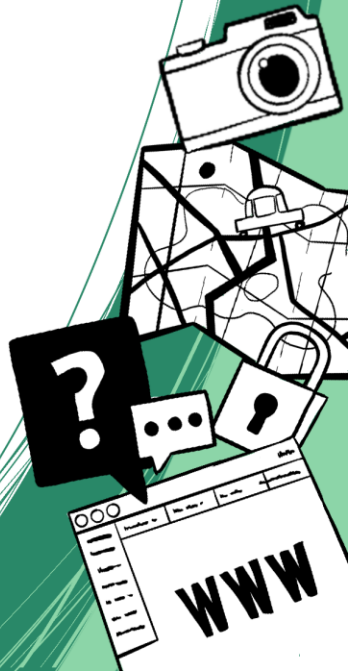
Possible Definitions

- “A machine is intelligent, when it **behaves as a human** would in the same situation.”
- “Intelligence is the capability of a system to **adapt its behaviour** to meet its goals in a range of environments.”



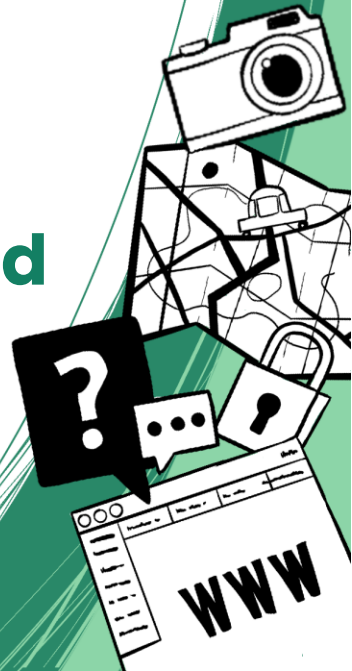
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- “Intelligence is the capability of a system to **adapt its behaviour** to meet its goals in a range of environments.”
- “Intelligence is the computational part of the **ability to achieve goals** in the world.”
- “Intelligence is clearly a **combination** of the ability to **'figure things out** on the spot' and the ability to **retain and repeat** things that have been figured out in the past.”



Map of AI





Map of AI

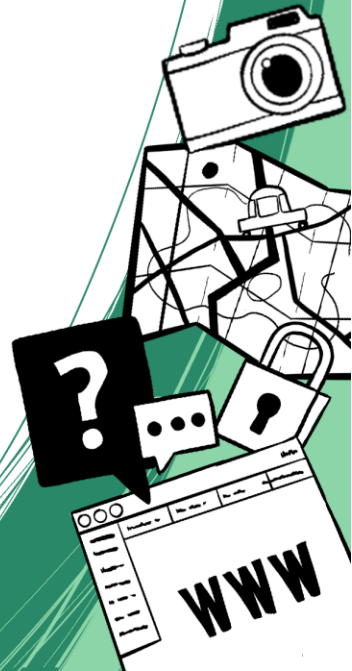
- AI is a **huge field** and includes many subjects





Map of AI

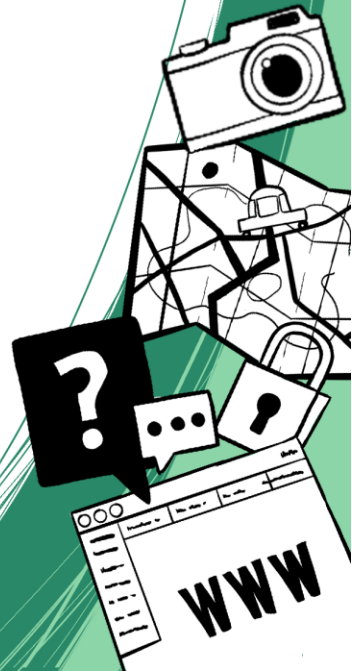
- AI is a **huge field** and includes many subjects
- It can be categorized/structured in **many ways**

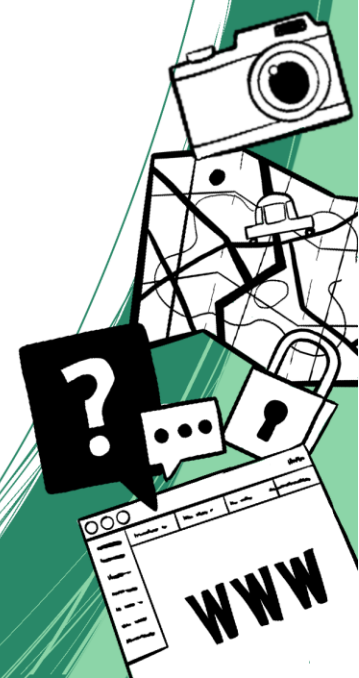
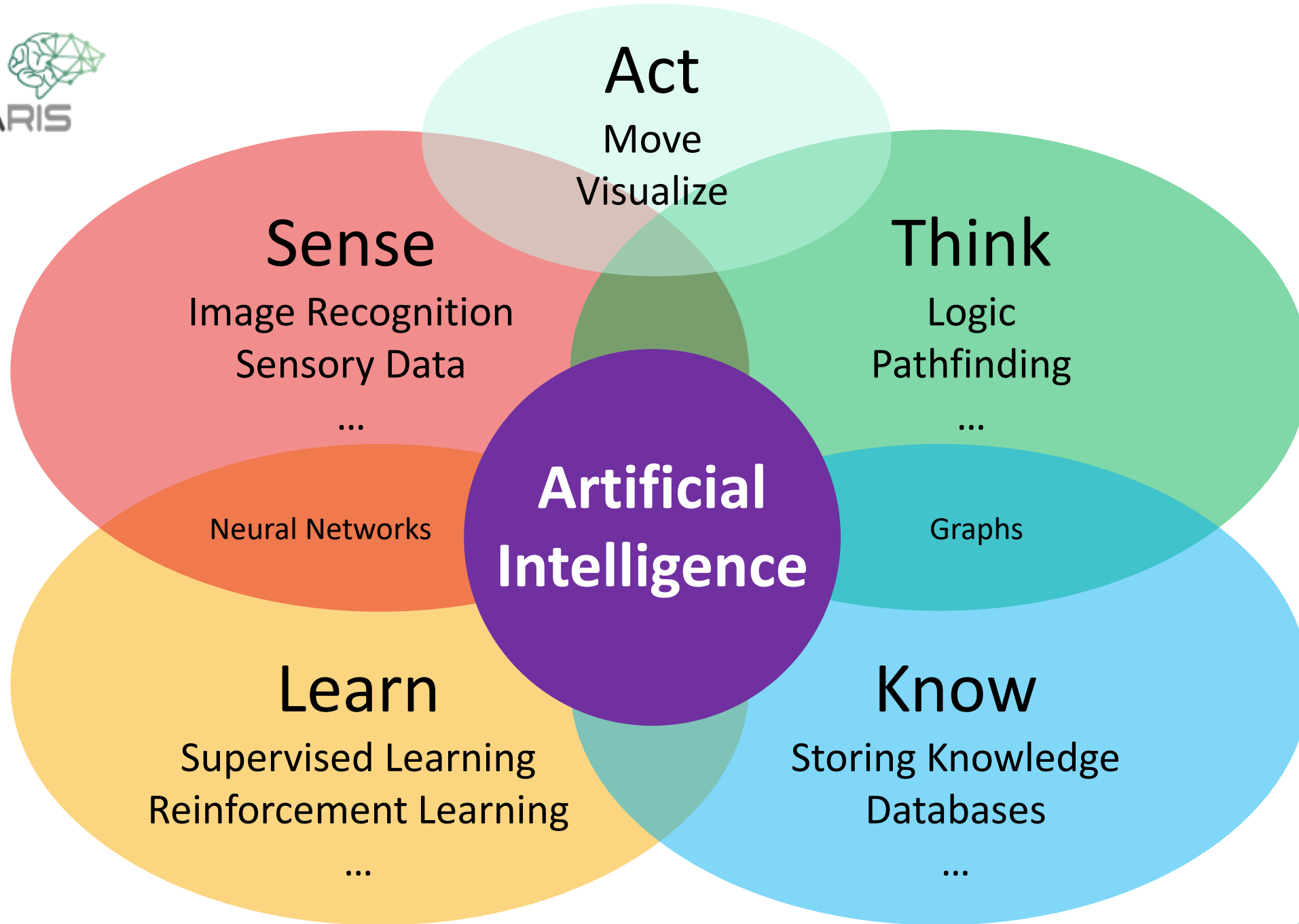




Map of AI

- AI is a **huge field** and includes many subjects
- It can be categorized/structured in **many ways**
- The following shows **one way** of structuring AI related fields





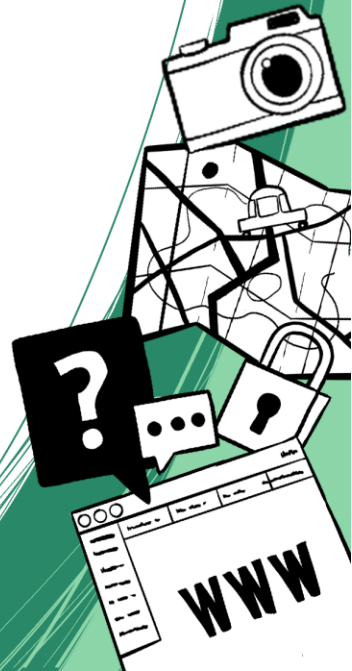
Think

- **Includes**

- Inference
- Logic
- Problem solving
- ...

- **Examples**

- Finding the shortest path
- Calculating the value of actions in a game
 - Choosing the best action
- Inferring true statements from facts



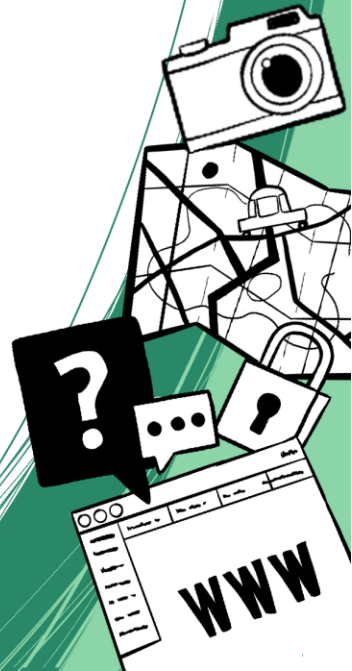
Know

- **Includes**

- Storing knowledge
- Databases
- Ontologies
- ...

- **Examples**

- Efficiently accessing stored knowledge
- Storing relations between data
- Finding good categories to split data into



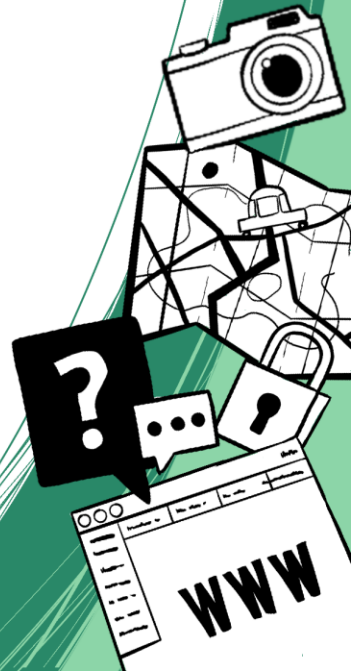
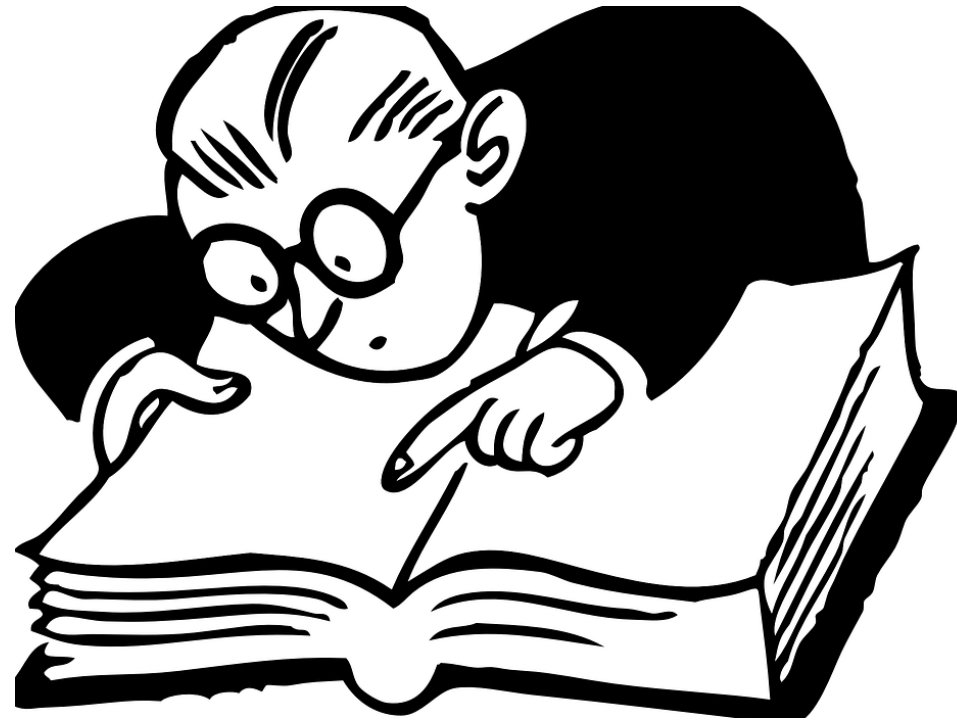
Learn

- **Includes**

- Supervised learning
- Reinforcement learning
- Unsupervised learning
- ...

- **Examples**

- Training algorithms by using examples
- Training algorithms by using reward and punishment
- Adaptive (custom) advertisement



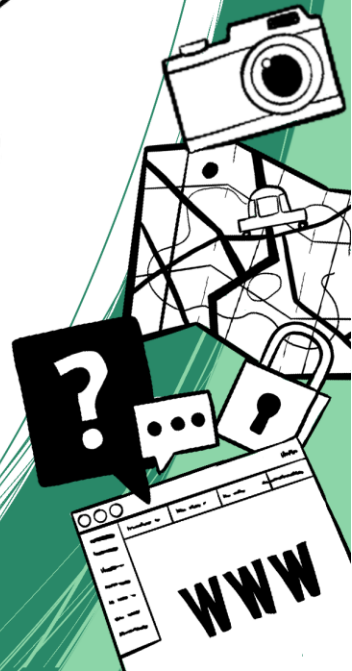
Sense

- **Includes**

- Anything to perceive the environment
- Sensory data
- Image recognition
- ...

- **Examples**

- Using ultrasonic sensors to detect objects
- Using cameras to differentiate between people
- Recognising spoken commands



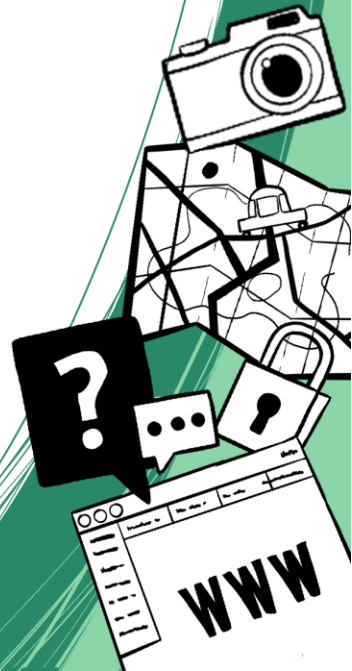
Act

- **Includes**

- Anything to interact with the environment

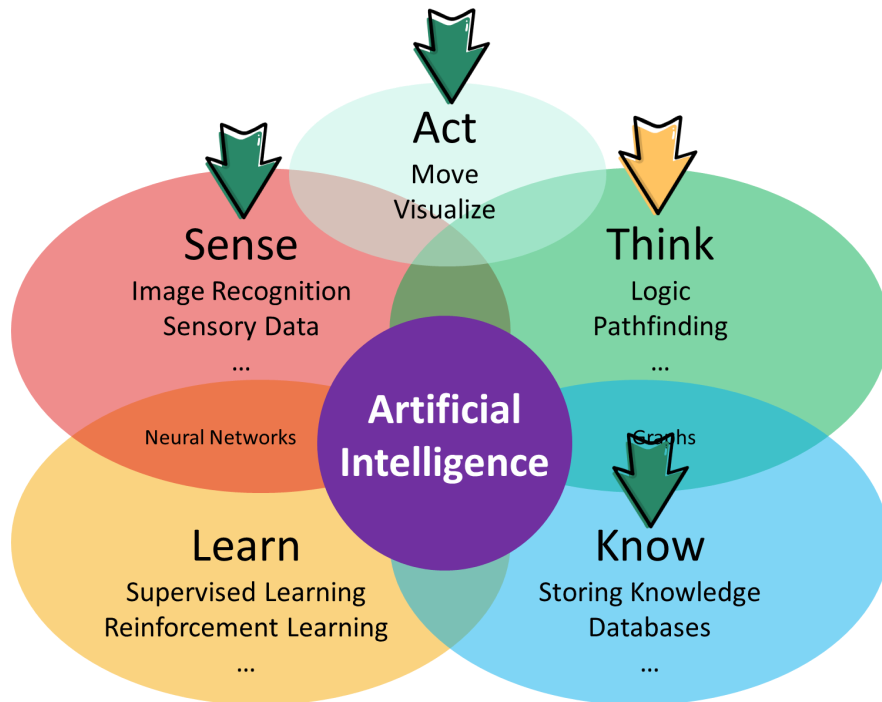
- **Examples**

- Showing results on a display
- Driving around to the specified target
- Signalling that there is not enough battery



Categorise examples

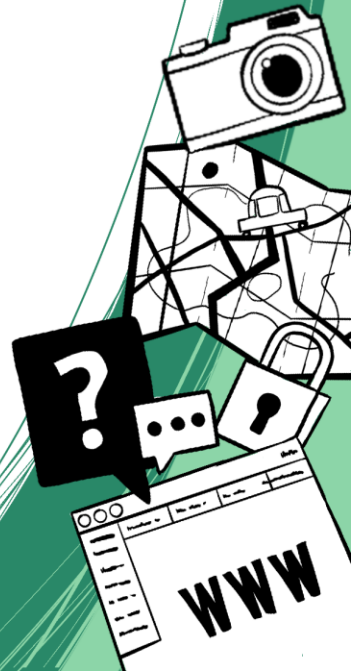
- **Where** on the map do the following examples **belong to?**
- Multiple answers possible!



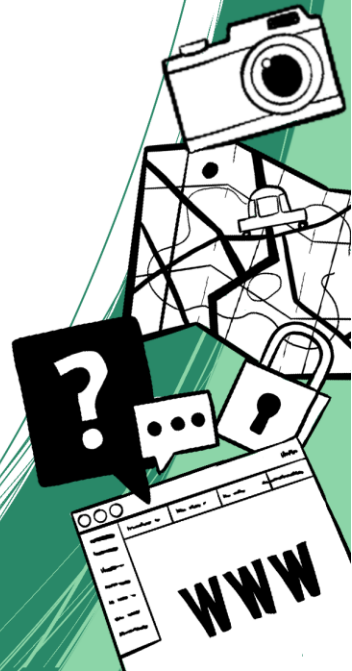
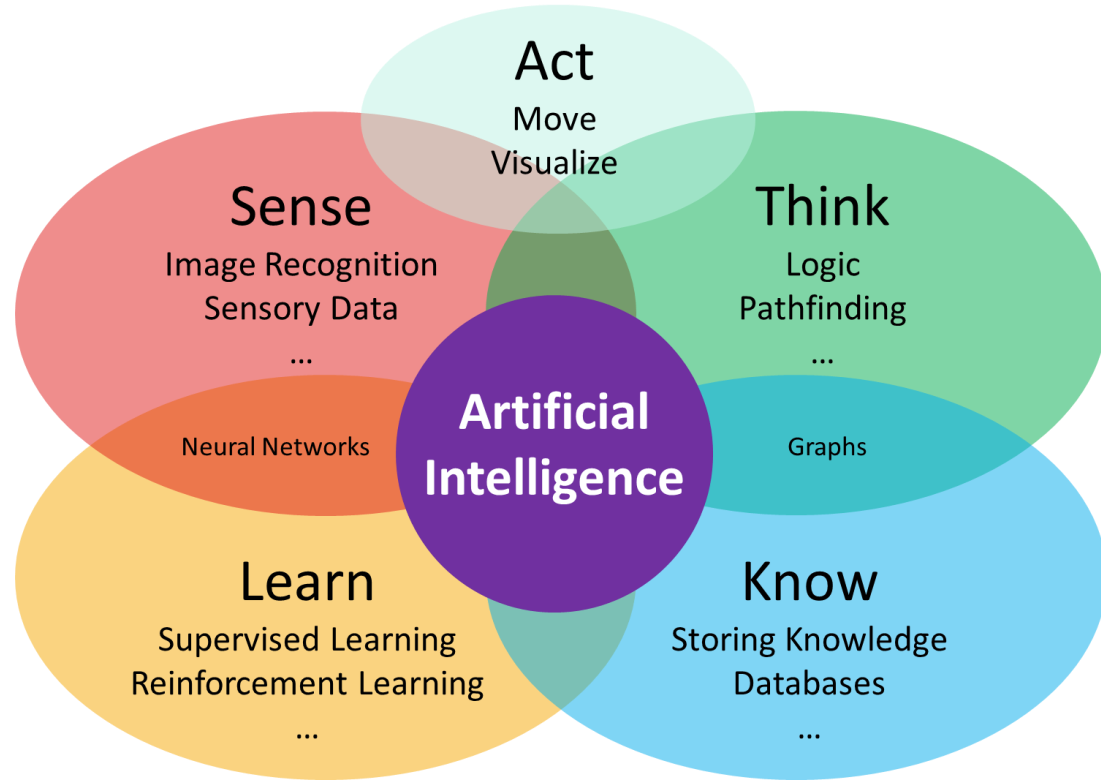
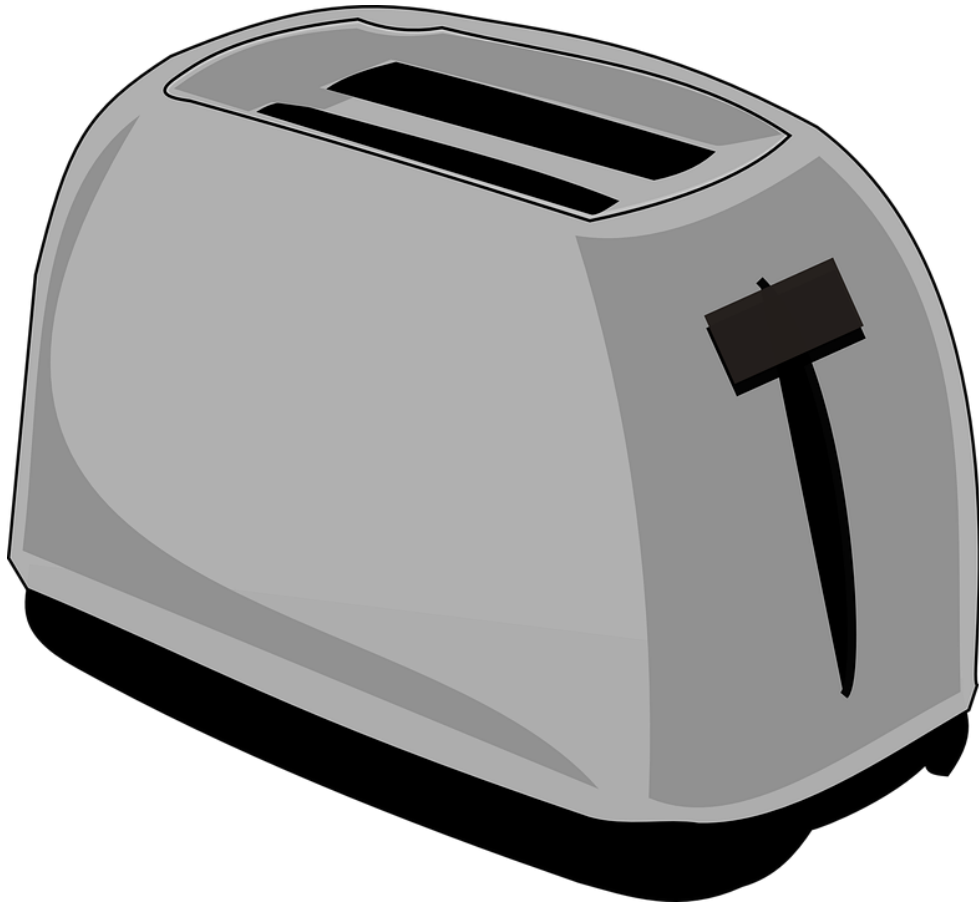
 ... belongs to

 ... might belong to

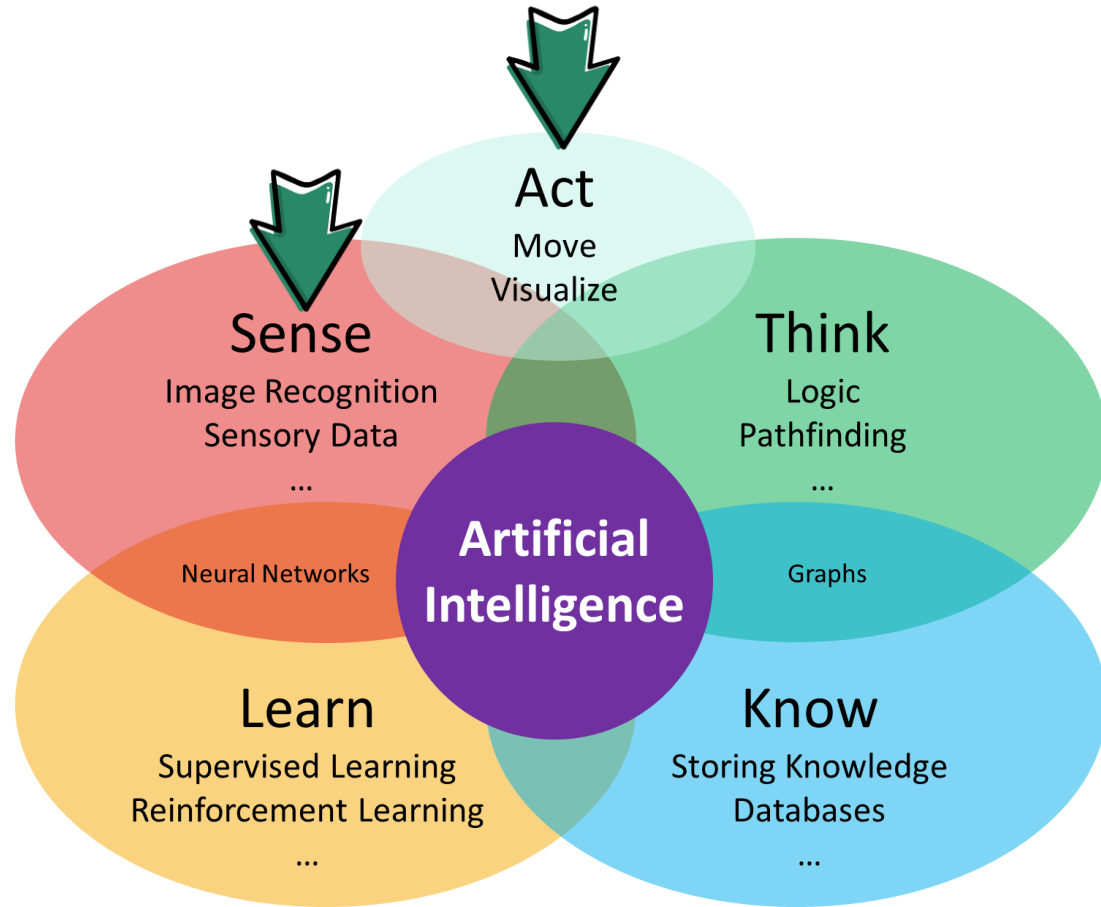
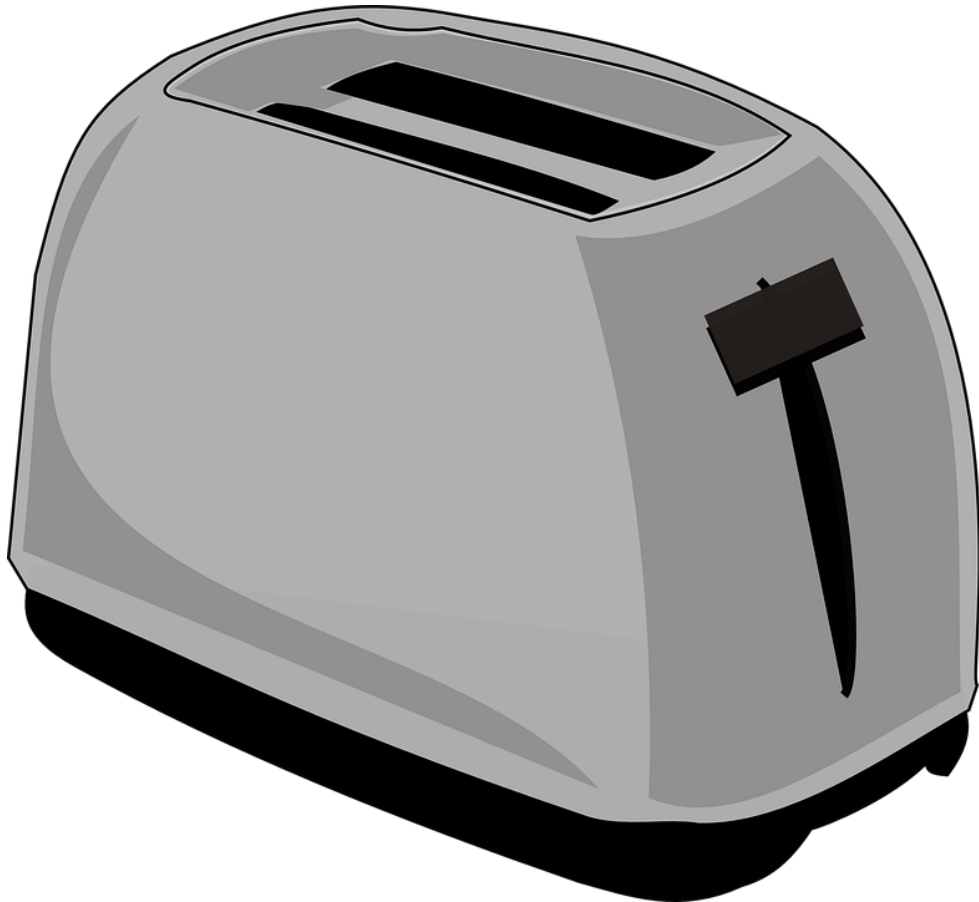
... does probably not belong to



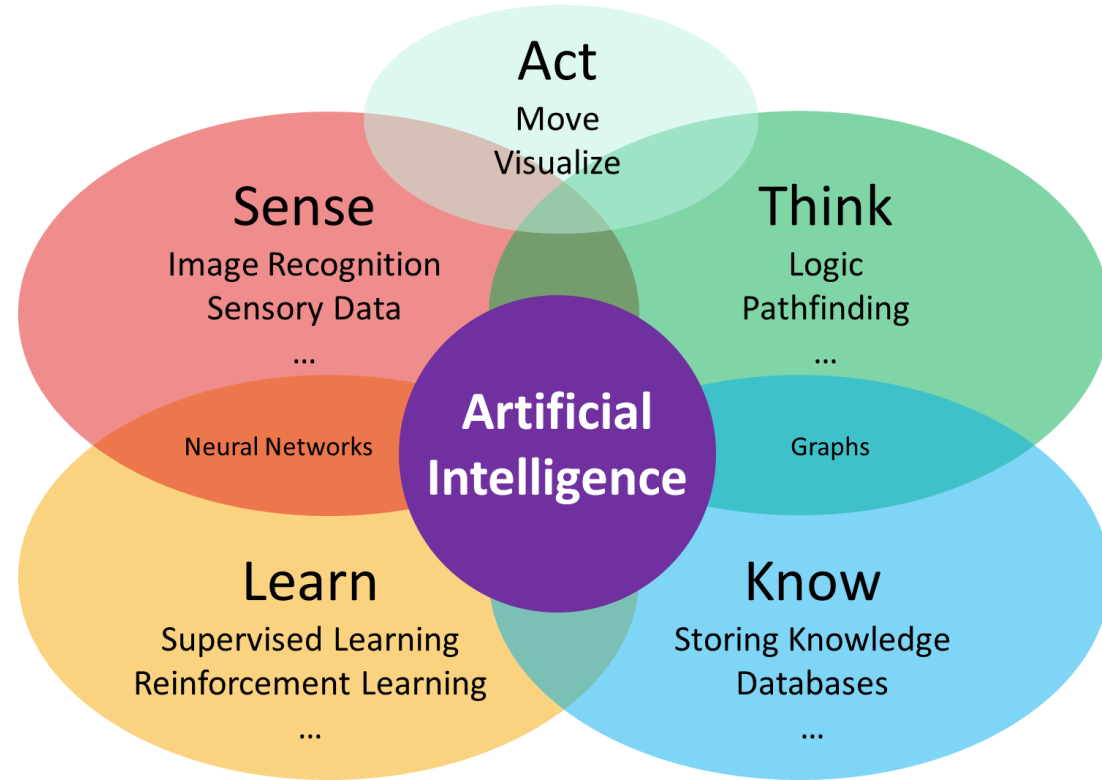
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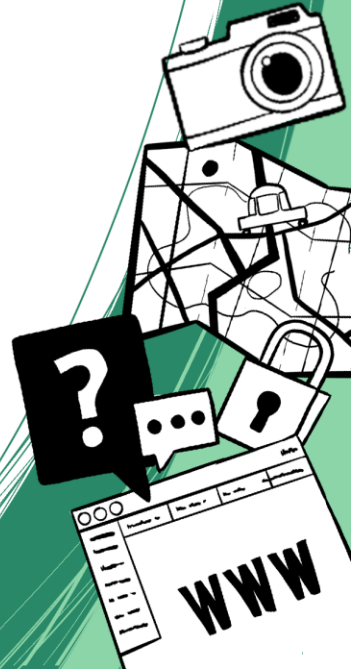
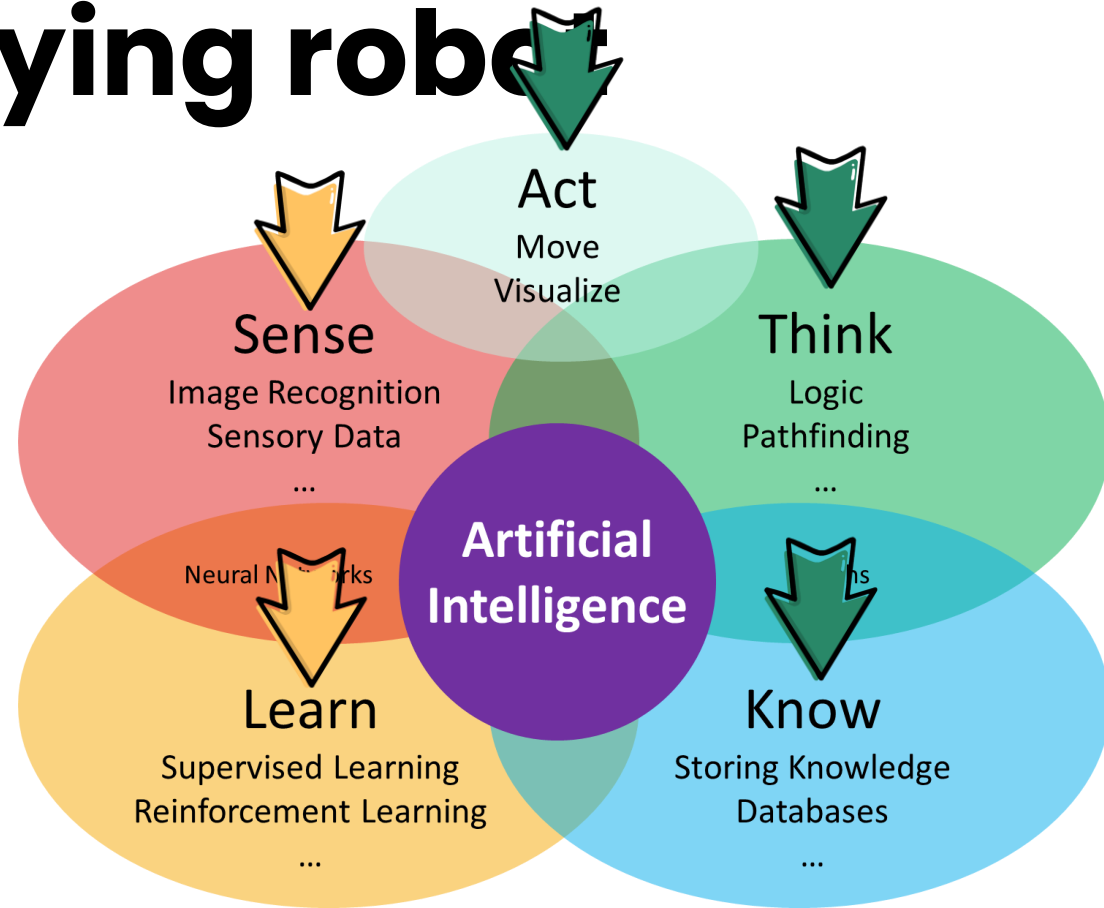
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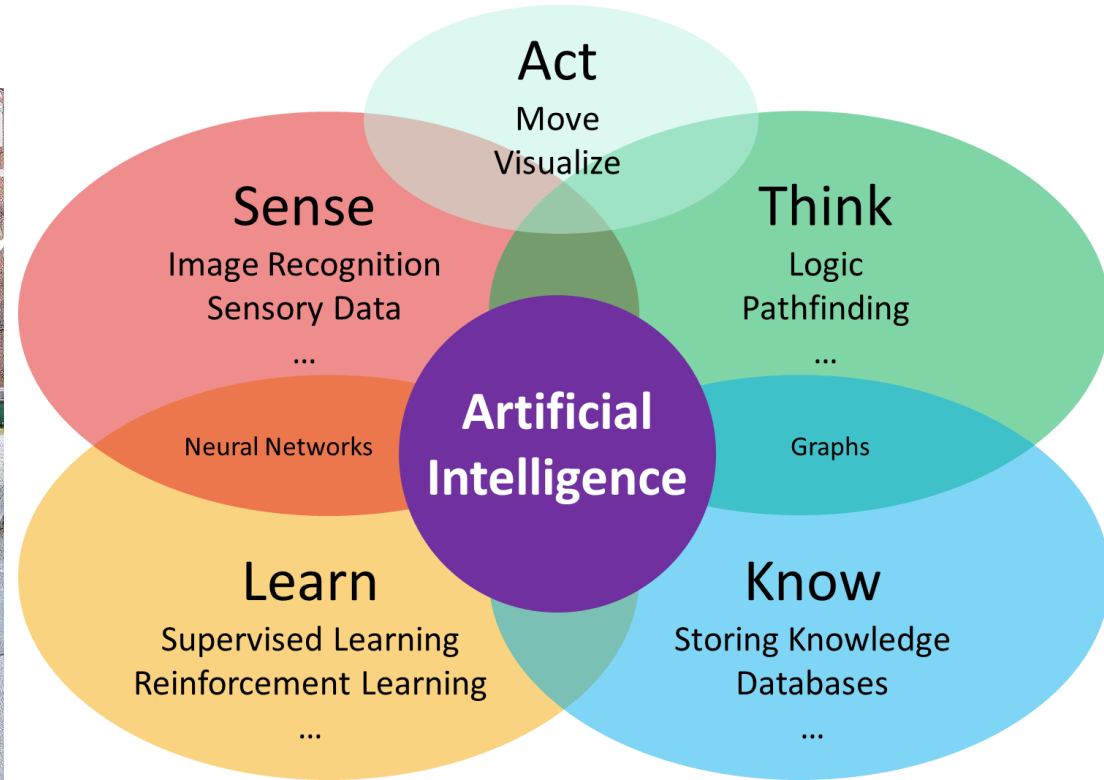
3. Chess playing robot



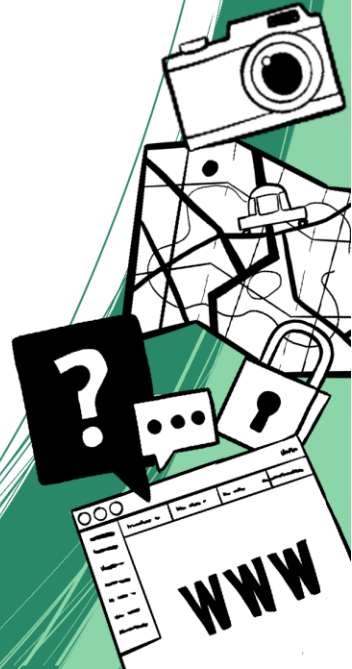
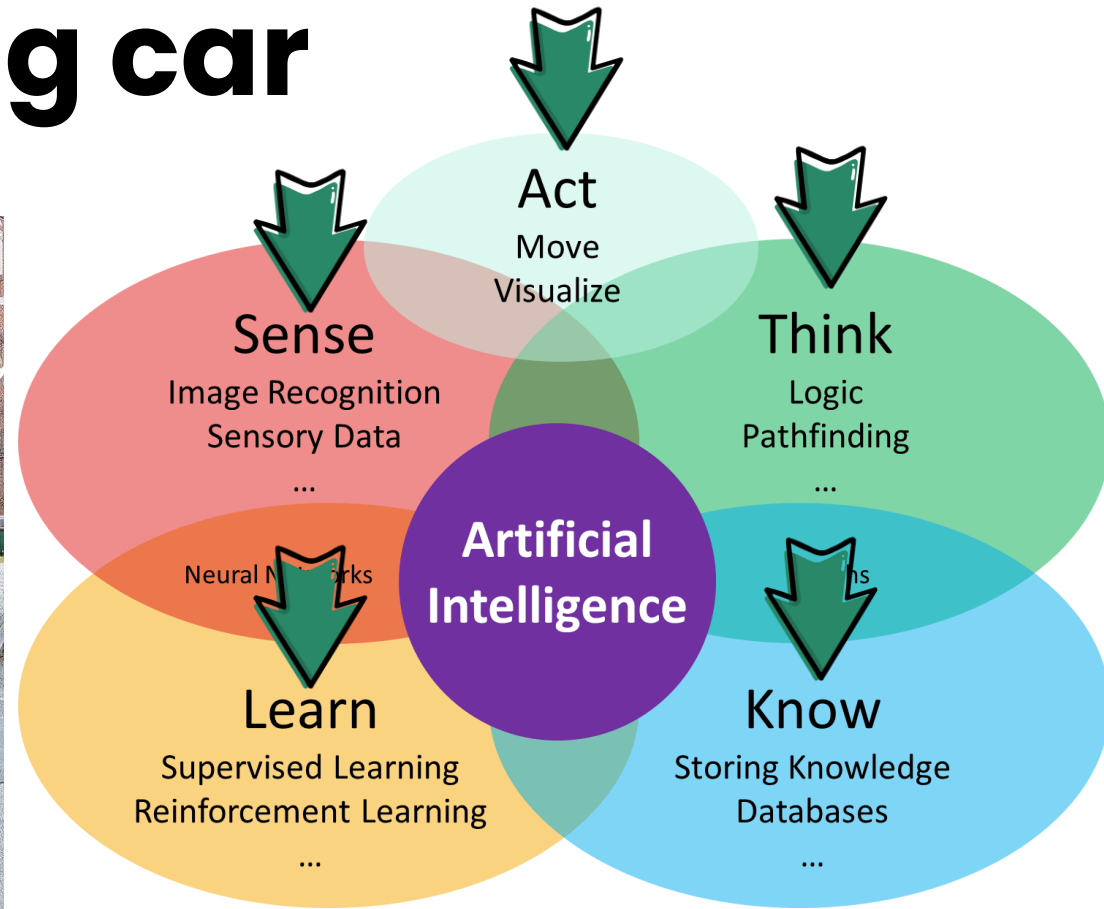
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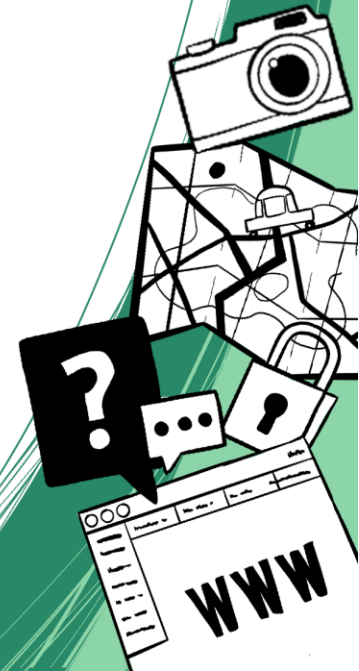
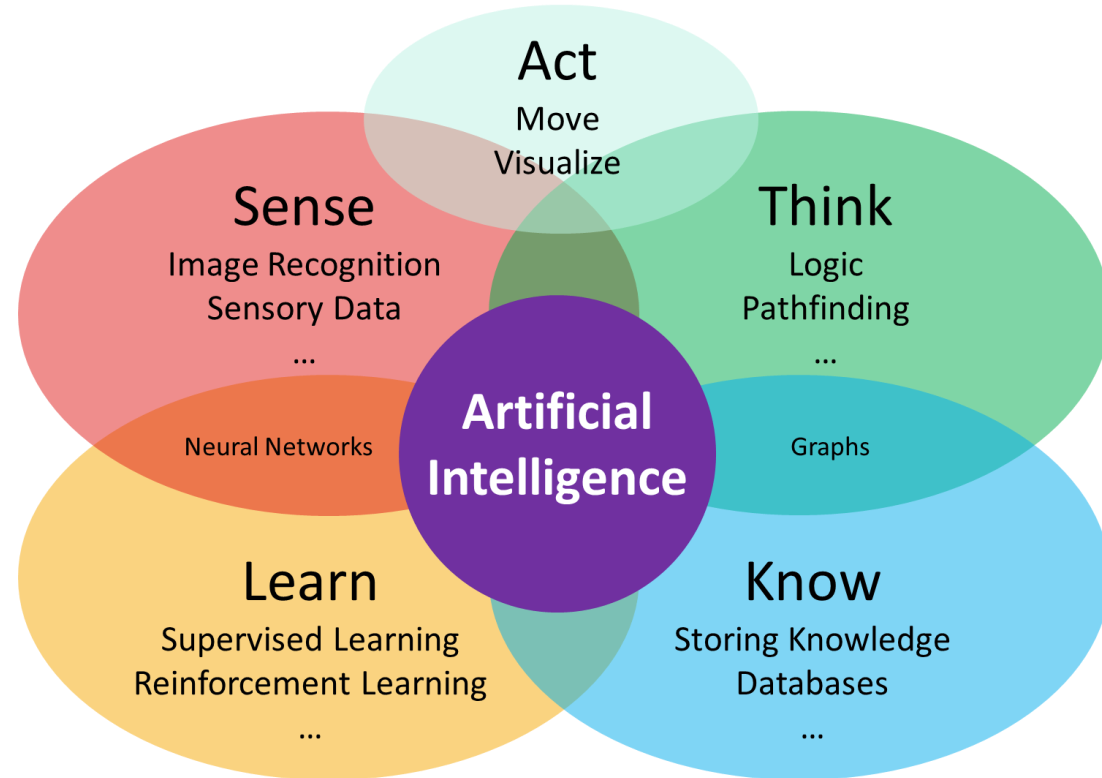
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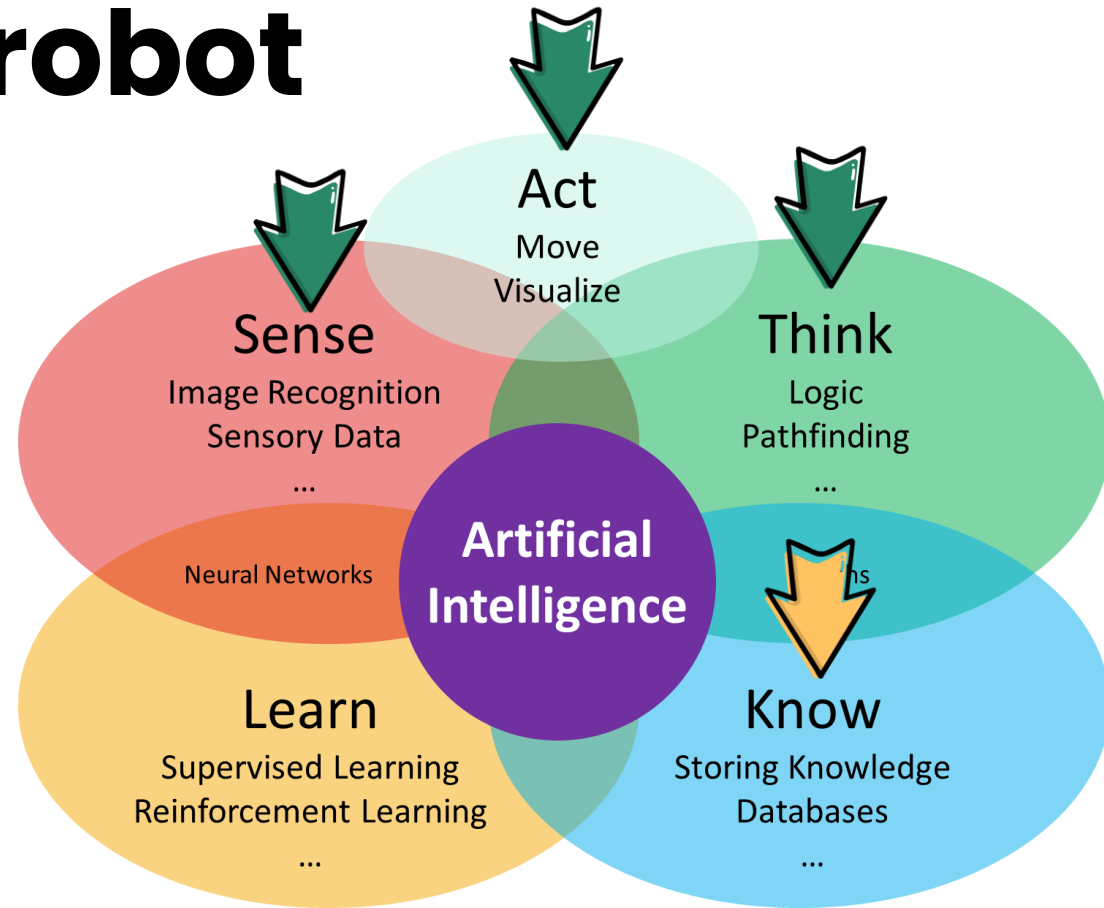
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6. Cleaning robot



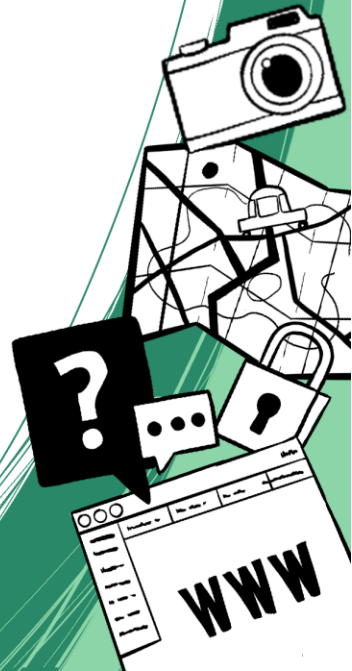
6. Cleaning robot





Map of AI

- There are **a lot of fields** in AI
 - Machine Learning is just one of them...
- Most systems **combine** multiple **fields**

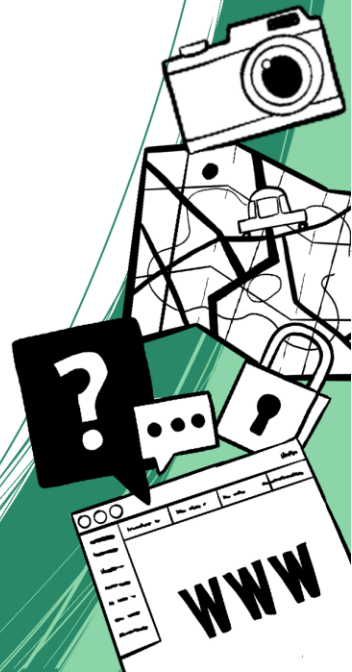


Possibilities and Limitations

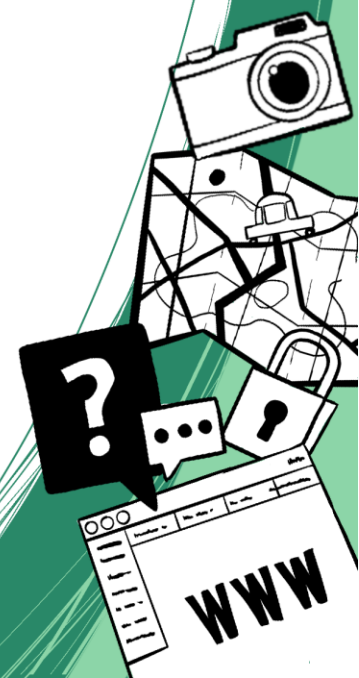
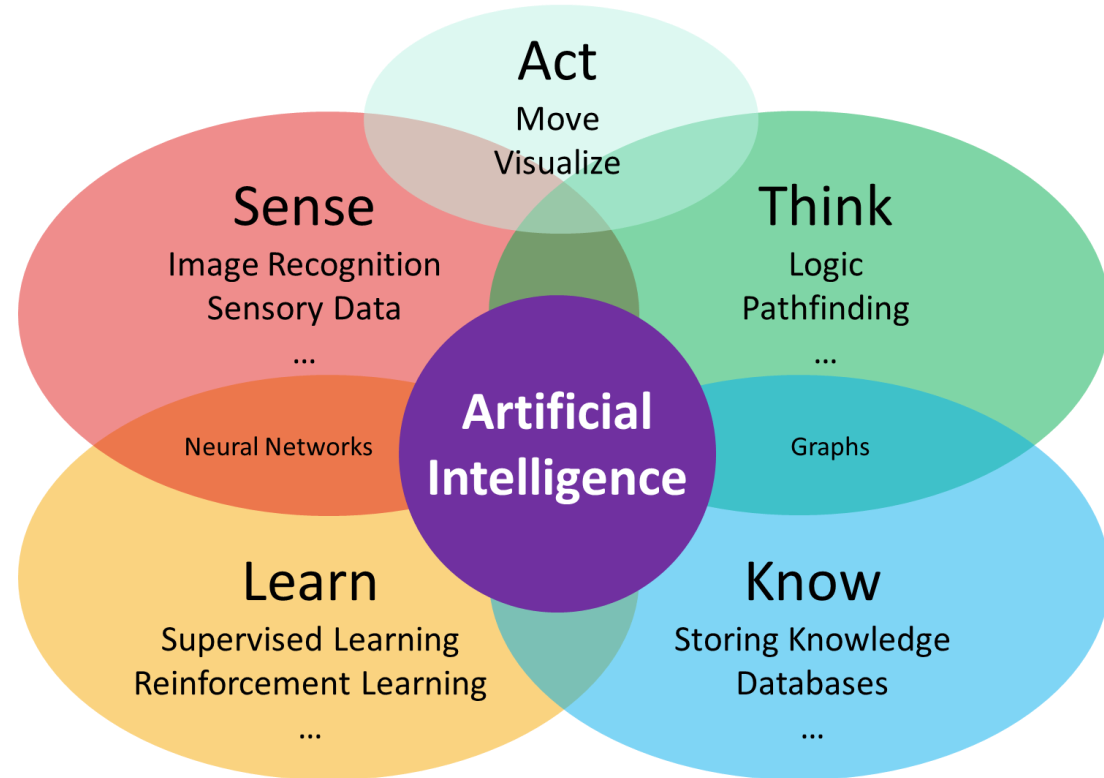


Video

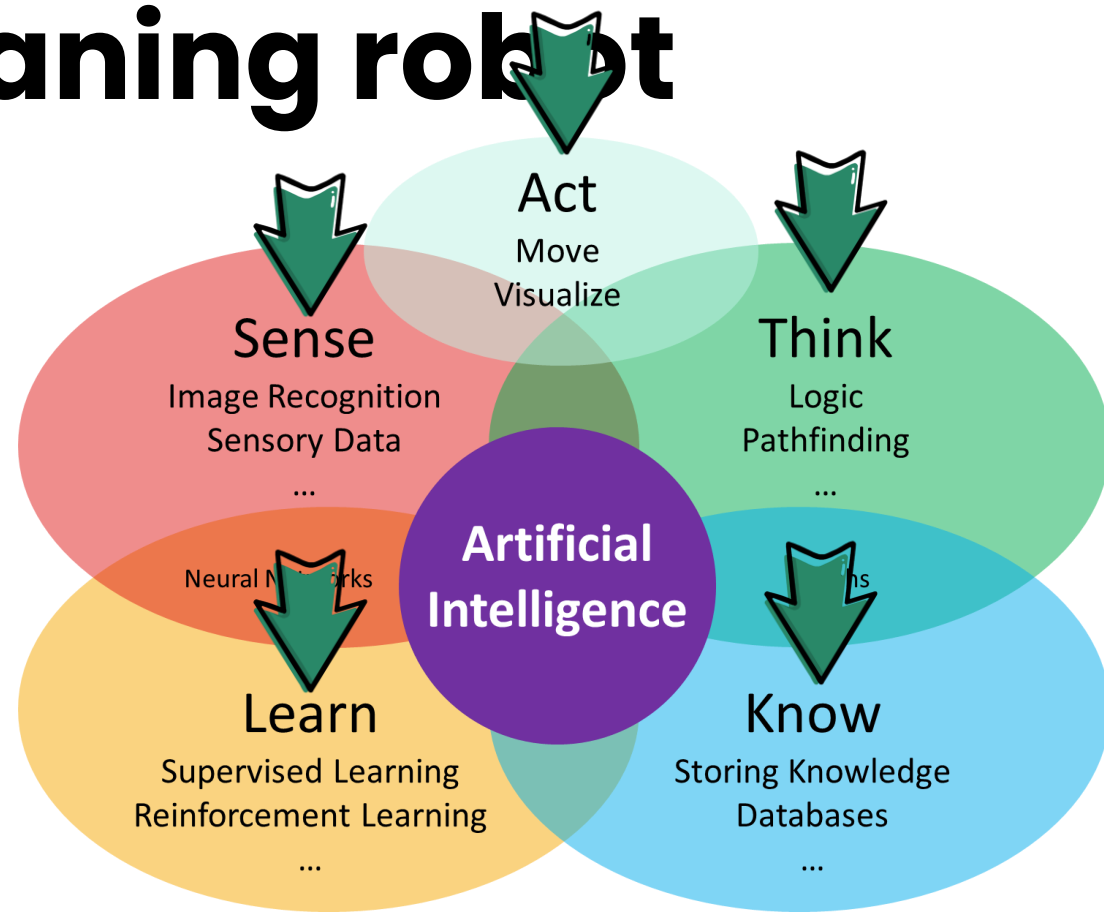
- EN: https://youtu.be/allq_wG9FNk
- DE: <https://youtu.be/92P0-mKMq9I>
- HU:



8. Earth-cleaning robot



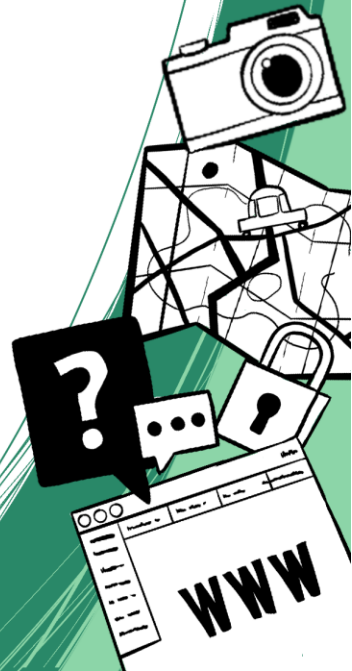
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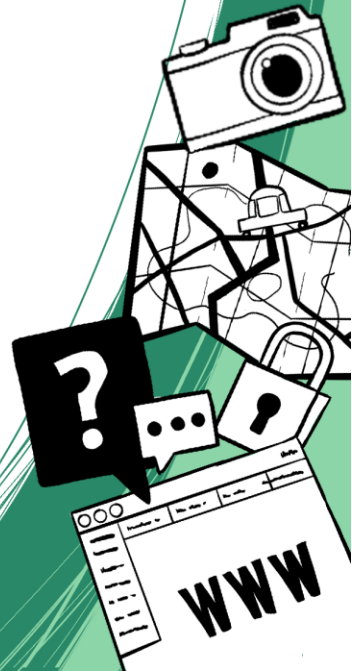
What is the **difference** between **Wall-E** and the **other AI examples**?





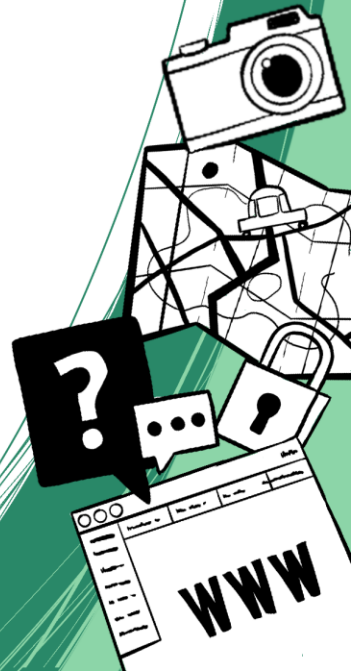
Narrow vs general

- AI systems can be grouped in two categories
 - **Narrow AI**
 - System that can efficiently solve a specific task



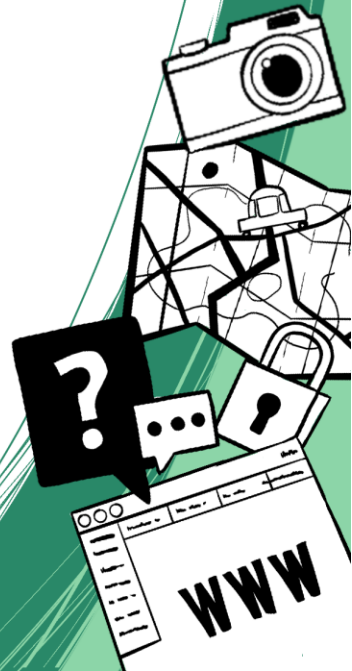
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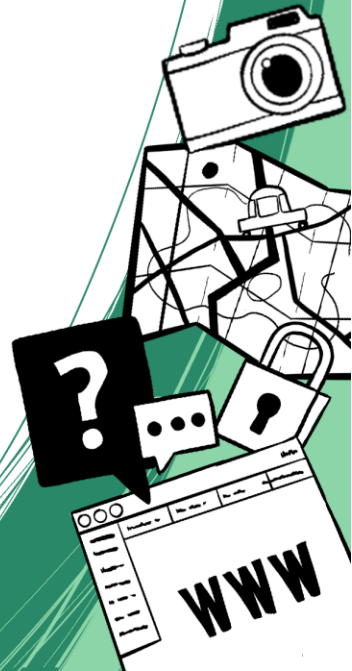
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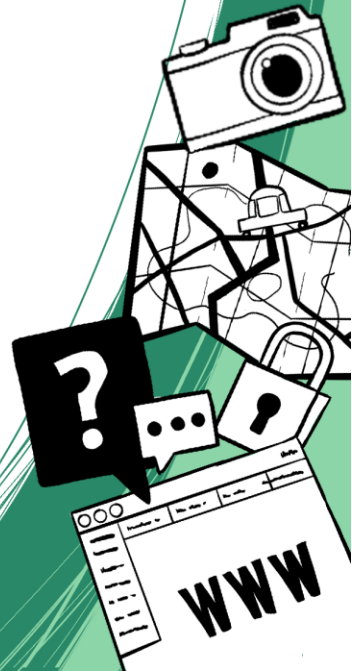
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 - But they **don't understand** what they are doing...



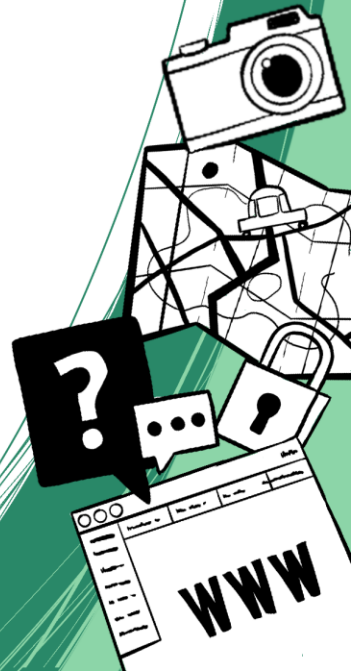
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- Most **movies** depict **general AIs!**



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 - But they **don't understand** what they are doing...
- Most **movies** depict **general AIs!**
 - Which we just **can't make** in the foreseeable future...



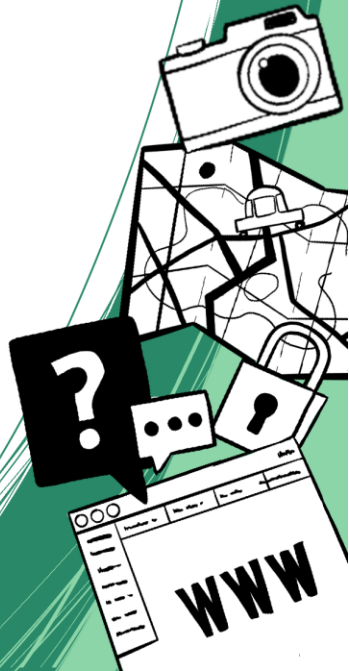
Algorithms





Algorithm

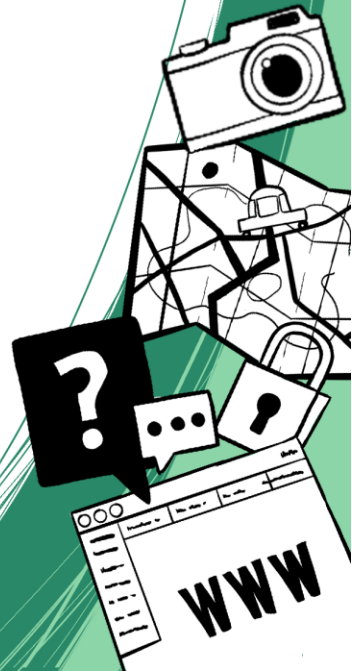
- **List of instructions** to solve a task





Algorithm

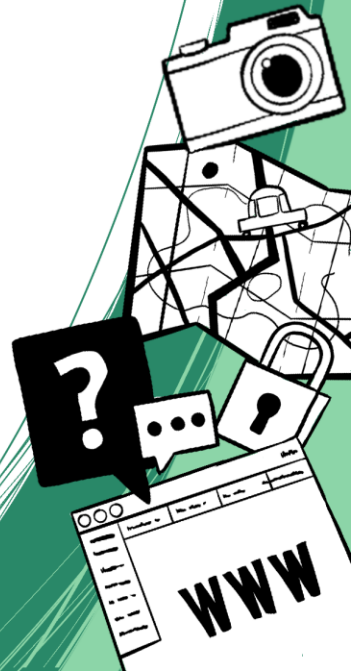
- **List of instructions** to solve a task
 - Like a cooking recipe or assembly instructions





Algorithm

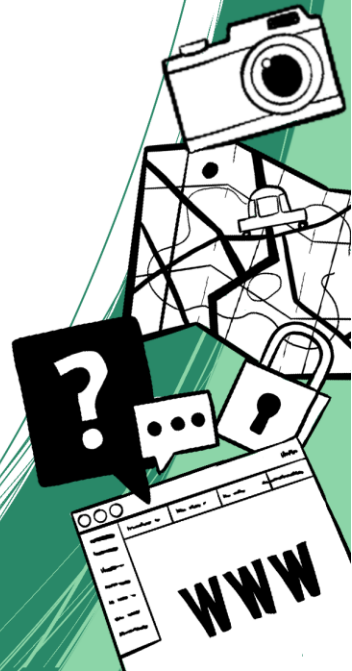
- **List of instructions** to solve a task
 - Like a cooking recipe or assembly instructions
 - Has to be very precise, so it can not be misunderstood



Algorithm

- **List of instructions** to solve a task
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Try it yourself!





Data

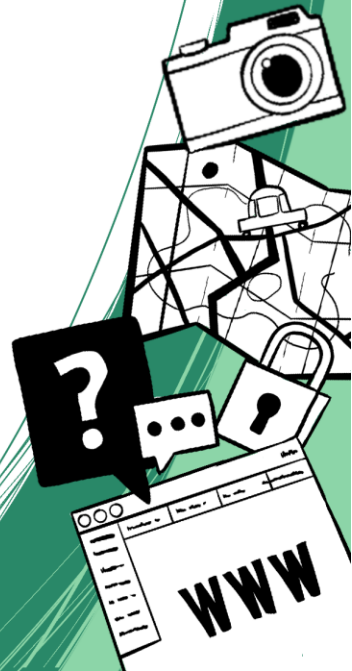
- AI Algorithms usually work with **data**
 - Data is information that can be stored on a device
 - Like images, texts, numbers, relations, ...



Data

- AI Algorithms usually work with **data**
 - Data is information that can be stored on a device
 - Like images, texts, numbers, relations, ...
 - An image of a tree
 - The height of a person
 - A field of a board game
 - The name of an object
 - ...

Can **you** find further **examples of data**?

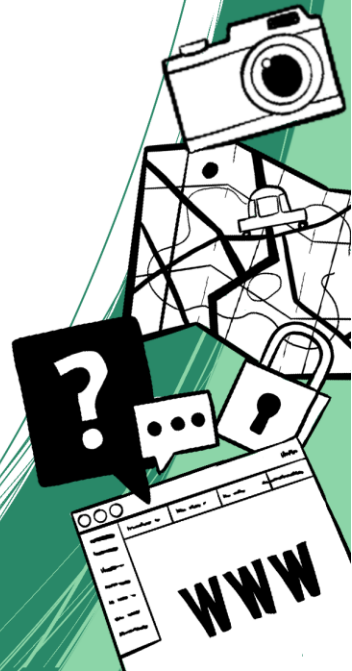


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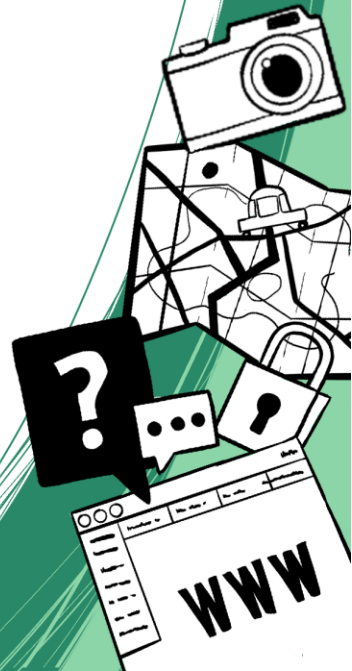
What was **data** in your **algorithm** example?



Questions?



01001000
01100101
01101100
01110000
00100001



Up next

Take a more in depth look into **how**
some of these algorithms **actually work!**

