



Tic-Tac-Toe

Move 1: You are X, you **go first**. Go into **any corner**.

Move 2: IF free, go into the **opposite corner** to move 1, ELSE go to any **free corner**.

Move 3 & 4: IF there are **two Xs and a space** in a line go into that space - **you have won!** ELSE IF there are **two Os and a space** in a line go into that space, ELSE go to any **free corner**.

Move 5: Go into the **free space**, it's a **draw**.